

PROGRAM OF STUDY

Sound Arts Associate in Arts

Media Entertainment Arts seeks to create, improve, expand and strengthen relevant and rigorous academic Programs of Study, in cooperation with local high school, ROP, and community and regional business and industry partners. By developing sequentially modeled curricula and practicum for media, entertainment, and design industrial arts, Media Entertainment Arts will link current industry skills and foundation Career & Technical Education standards to all aspects of study.

Student Learning Outcome:

Demonstrate proficiency in the core skills and knowledge required for Sound Arts.

Program Requirements:

		Units
MEA 100	Mass Media and Society	3 - 0
	or	
MEA 101	Television and Film Media Aesthetics	3 - 0
	or	
MEA 102	History of Animation	3 - 0
	or	
MEA 103	Exploring Contemporary Television	3 - 0
MEA 108	Scriptwriting Fundamentals	3 - 0
	or	
MEA 109	Story Development and Storyboarding	3 - 0
MEA 111	Exploring Video Field Production	2 - 0
	or	
MEA 112	Exploring Video Studio Production	2 - 0
MEA 114	Digital Sound Editing	3 - 0
MEA 155	Sound For Film, Television & New Media	3 - 0

Plus six units from the following:

		Units
MEA 116	Film/Video Editing	3 - 0
MEA 125	News Reporting and Anchoring	3 - 0
MEA 159	Music for Film, Television and New Media	3 - 0

Plus a minimum of three units from the following not already taken:

		Units
MEA 100	Mass Media and Society	3 - 0
MEA 101	Television and Film Media Aesthetics	3 - 0
MEA 102	History of Animation	3 - 0
MEA 103	Exploring Contemporary Television	3 - 0
MEA 106	Introduction to Animation	3 - 0
MEA 108	Scriptwriting Fundamentals	3 - 0
MEA 109	Story Development and Storyboarding	3 - 0
MEA 110	Writing for Journalism and New Media	3 - 0
MEA 111	Exploring Video Field Production	2 - 0
MEA 112	Exploring Video Studio Production	2 - 0
MEA 116	Film/Video Editing	3 - 0
MEA 118	Interactive 2D Animation	2 - 0
MEA 119	Announcing and Media Performance	3 - 0
MEA 120	Introduction to Cinematography	3 - 0
MEA 125	News Reporting and Anchoring	3 - 0
MEA 131	3D Modeling and Surfacing	3 - 0
MEA 135	Computer Animation and Special Effects	3 - 0

MEA 159	Music Production for Film/TV/New Media	3 - 0
MEA 180	Filmmaking I	3 - 0
MEA 206	Digital Video Editing II	3 - 0
MEA 210	Intermediate News Reporting/Writing	3 - 0
MEA 215	Photojournalism and News Photography	3 - 0
MEA 218	Real-time Video Game Animation	3 - 0
MEA 225	News Media Production	3 - 0
MEA 230	Online Production and New Media Management	3 - 0
MEA 231	Digital Sculpture	3 - 0
MEA 232	Character and Prop Design for Animation	3 - 0
MEA 233	Advanced 2D Digital Animation	3 - 0
MEA 234	Character Animation	3 - 0
MEA 235	Visual Effects	3 - 0
MEA 255	Digital Audio Post-Production	3 - 0
MEA 261	Advanced Animation	3 - 0
MEA 265	Animation Production	3 - 0
MEA 280	Filmmaking II: Directing and Producing the Independent Film	3 - 0
MEA 295	Professional Practices/Portfolio	2 - 0

Plus a minimum of three units from the following not already taken above:

		Units
MEA 206	Digital Video Editing II	3 - 0
MEA 210	Intermediate News Reporting/Writing	3 - 0
MEA 215	Photojournalism and News Photography	3 - 0
MEA 218	Real-time Video Game Animation	3 - 0
MEA 225	News Media Production	3 - 0
MEA 230	Online Production and New Media Management	3 - 0
MEA 231	Digital Sculpture	3 - 0
MEA 232	Character and Prop Design for Animation	3 - 0
MEA 233	Advanced 2D Digital Animation	3 - 0
MEA 234	Character Animation	3 - 0
MEA 235	Visual Effects	3 - 0
MEA 255	Digital Audio Post-Production	3 - 0
MEA 261	Advanced Animation	3 - 0
MEA 265	Animation Production	3 - 0
MEA 280	Filmmaking II: Directing and Producing the Independent Film	3 - 0
MEA 295	Professional Practices/Portfolio	2 - 0

Plus a minimum of one units from the following:

		Units
CWE 188	Cooperative Work Experience Education	1 - 4

Total Units

27

PID 312