



COMPUTER ANIMATION

Associate of Arts Degree (Code #3012)

REVISED 2011-2012

REQUIREMENTS FOR THE MAJOR:

COURSE NO.	TITLE	UNITS
MEA 100	Mass Media Communication	3
OR		
MEA 102	History of Animation	3
OR		
MEA 109	Story Development and Storyboarding	3
MEA 106	Introduction to Animation	3
MEA 114	Digital Audio for Multimedia	2
OR		
MEA 116	Digital Video Editing I	2
OR		
MEA 118	Interactive 2D Animation	2
MEA 131	3D Modeling and Surfacing	3
MEA 135	Computer Animation & Special Effects	3
MEA 231	Digital Sculpture	3
MEA 234	Character Animation	3
OR		
MEA 235	Visual Effects	3
MEA 265	Animation Production	3
MEA 295	Professional Practices/Portfolio	1.5
GMD 047	Introduction to Photoshop	1
GMD 173	Motion Design	3
CWEXP 188	Cooperative Work Experience: Animation Work Environment	1-4
Recommended but not required electives:		
ART 124A	Drawing I	3
DANCE 111	Fundamentals of Dance Movement	1
OR		
THEATER 241	Movement for the Performer	3
MEA 108	Scriptwriting Fundamentals	3
MEA 116	Digital Video Editing	2
PHOTO 150	Cameras & Composition	3
Total Units for Major:		29.5

PLUS:

- ◆ a minimum of 60 semester units (a minimum of 12 units completed at College of the Canyons)
- ◆ completion of Associate Degree GE, Diversity, American Institutions and PE/Wellness requirements
- ◆ a minimum 2.0 grade point average (C average) or better in associate degree applicable units and be in good standing at College of the Canyons (all courses required for the major must be completed with a C grade or better).